

# Brick Hill Beta Legacy

## Brick Hill Beta Legacy



|                             |                                                         |
|-----------------------------|---------------------------------------------------------|
| <b>Development Lifespan</b> | November 2016 - October 2017                            |
| <b>Initial Release</b>      | Alpha release: February 2017 Public release: April 2017 |
| <b>Game Engine</b>          | Gamemaker 8.1                                           |
| <b>Developer</b>            | Mooshimity Ltd.                                         |

This is an article of one **Brick Hill** Development era. If you want to take a look on other development era, please refer to **Development Eras** article.

 **Fix Me!** - This article needs more information.

**Brick Hill Beta Legacy** was a mainline client originally released to the private beta in February-March 2017 by brick-luke.

### Released Features

- \* Set loading
- \* Multiplayer (that wasn't in role block)

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